|  |
| --- |
| **Connector** |
| * comPort : **SerialPort** * connectioValid : **bool** * staticID : **string**   + dynamicID : **string** |
| + setup(**string** com, **int** BRate) : **void**  + openPort() : **void**  + closePort() : **void** |

|  |
| --- |
| **KeyBoard** |
| * ID : **string** * Name : **string** * comPort : **string** * saveFile : **string** * numberOfKeys : **int** * keyList : **List<Key>** * KeyNameList : **List<string>** |
| + Keyboard()  + createKey(**string** namekey, **int** eventState, **bool** keyEnebled, **string** exeLoc) : **void**  + loadKeys(**string** mainDirectory) : **void**  + keyDown(**string** KEY, **bool** allEnebled) : **void**  + keyUp(**string** KEY, **bool** allEnebled) : **void** |